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Blockwise Direct Search Methods

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Derivative-free optimization (DFO): what and when?

What is DFO?

Solve an optimization problem

$$\min_{x \in \mathbb{R}^n} f(x)$$

using function values but not derivatives (classical or generalized).

When do we use DFO?

- Derivatives are not available even though f may be smooth.
- not available: the evaluation is impossible or too expensive.

A Gap Between Performance and Simplicity in DFO Methods

| | Model-based | Direct-search |
|----------------|-------------|-------------------|
| Performance | good | less satisfactory |
| Implementation | complicated | relatively simple |

- Goal: simple direct search with satisfactory performance.

Blockwise Direct Search Framework

Algorithm: Blockwise Direct Search (BDS)

Input: $x_0 \in \mathbb{R}^n$, $0 < \theta < 1 \leq \gamma$, $\alpha_0^1, \dots, \alpha_0^m \in (0, \infty)$, a forcing function ρ , and a blockwise searching sets D^1, \dots, D^m .

for $k = 0, 1, \dots$ **do**

Select one block, whose index is denoted by r .

if there exists $d \in D^r$ such that $f(x_k + \alpha_k^r d) \leq f(x_k) - \rho(\alpha_k^r)$ **then**

Set $x_{k+1} = x_k + \alpha_k^r d$ and $\alpha_{k+1}^r = \gamma \alpha_k^r$.

else

Set $x_{k+1} = x_k$ and $\alpha_{k+1}^r = \theta \alpha_k^r$.

Set $\alpha_{k+1}^i = \alpha_k^i$ for all unvisited blocks i .

Choosing Directions and Blocks for Convergence

- For convergence, it is sufficient to work with arbitrary basis

$$B = [b_1, \dots, b_n].$$

- Let I_1, \dots, I_m be a partition of $\{1, \dots, n\}$, and define

$$D^r = \{\pm b_i : i \in I_r\}, \quad r = 1, \dots, m.$$

A General Condition for Choosing Blocks

- BDS allows several ways to choose the next block.
- For convergence, we only need that each block is selected infinitely times.
- This includes cyclic, random, and many other rules.

Assumptions for Convergence

- f is continuously differentiable and bounded below.
- ∇f is L -Lipschitz continuous.
- Strongly convex case: f is μ -strongly convex.
- Convex case: f is convex, and the initial sublevel set \mathcal{L}_0 is bounded.

Theorem (Global Convergence for Convex Problems)

Suppose the assumptions above hold and each block is selected infinitely times. Let $f^* = \inf_x f(x)$. For convex f , BDS satisfies

$$f(x_k) \rightarrow f^*, \quad \nabla f(x_k) \rightarrow 0.$$

Why Convergence Holds (Contradiction Argument)

- Let \bar{x} be a cluster point with $\nabla f(\bar{x}) \neq 0$, set $\ell_{\bar{x}}(x) = \nabla f(\bar{x})^\top (x - \bar{x})$.
- Prove $\ell_{\bar{x}}(x_k) \rightarrow 0$.
- Strongly convex:

$$\frac{\mu}{2} \|x - \bar{x}\|^2 \leq (f(x) - f(\bar{x})) - \ell_{\bar{x}}(x),$$
 so $x_k \rightarrow \bar{x}$.
- Convex: Bregman distance gives $\nabla f(x_k) \rightarrow \nabla f(\bar{x})$.
- Both contradict $\alpha_k^r \rightarrow 0$ for some block r , so $\nabla f(\bar{x}) = 0$.

Nonconvex Case: Step-Size Stability

- In nonconvex analysis, convergence requires a balance between step-size expansion γ , contraction θ , and block visits.
- This balance is required in addition to infinite block visits.

Simple implementation

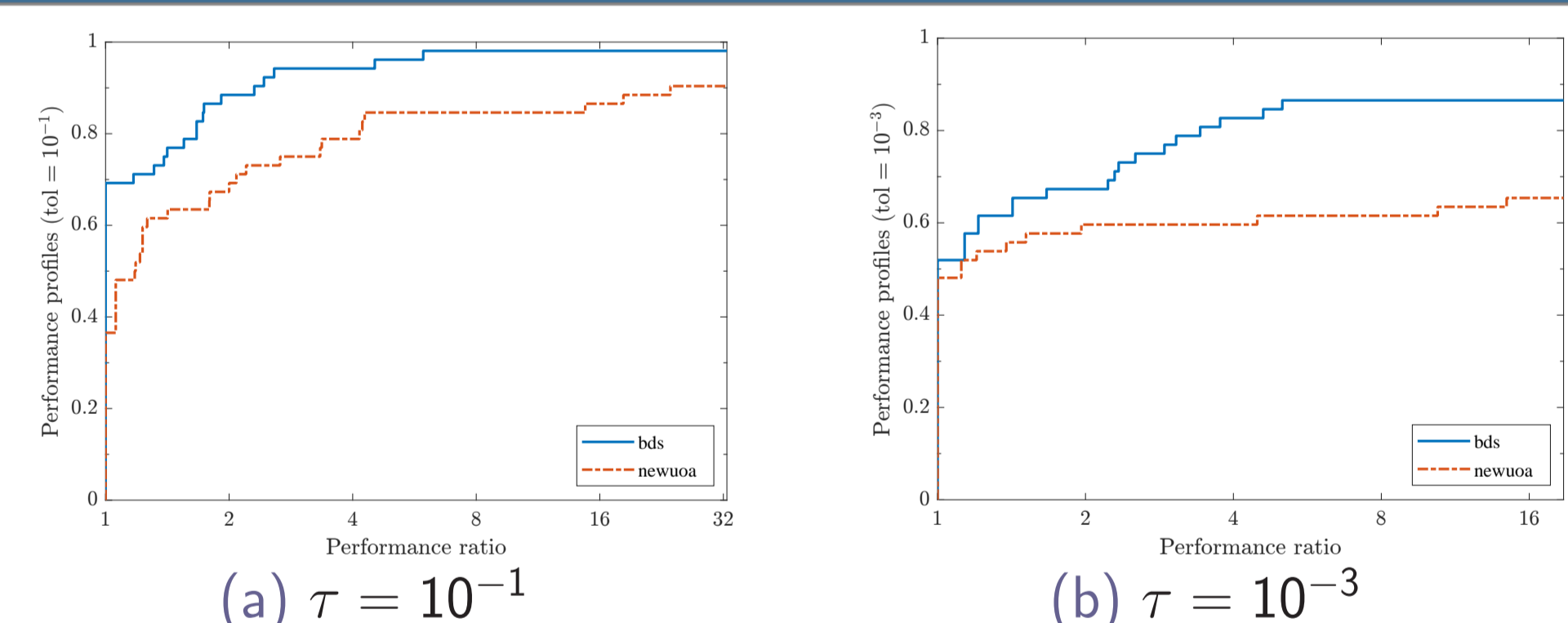
```

1  % BDS implementation
2  % Inputs: x0, theta, gamma, alpha0, rho, D
3  % Outputs: xk, alpha_k
4  % Parameters: n, m, max_iter
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- BDS can be implemented in one A4 page.
- The code has fewer than 40 lines.

Satisfactory performance



Unconstrained problems, $6 \leq n \leq 50$

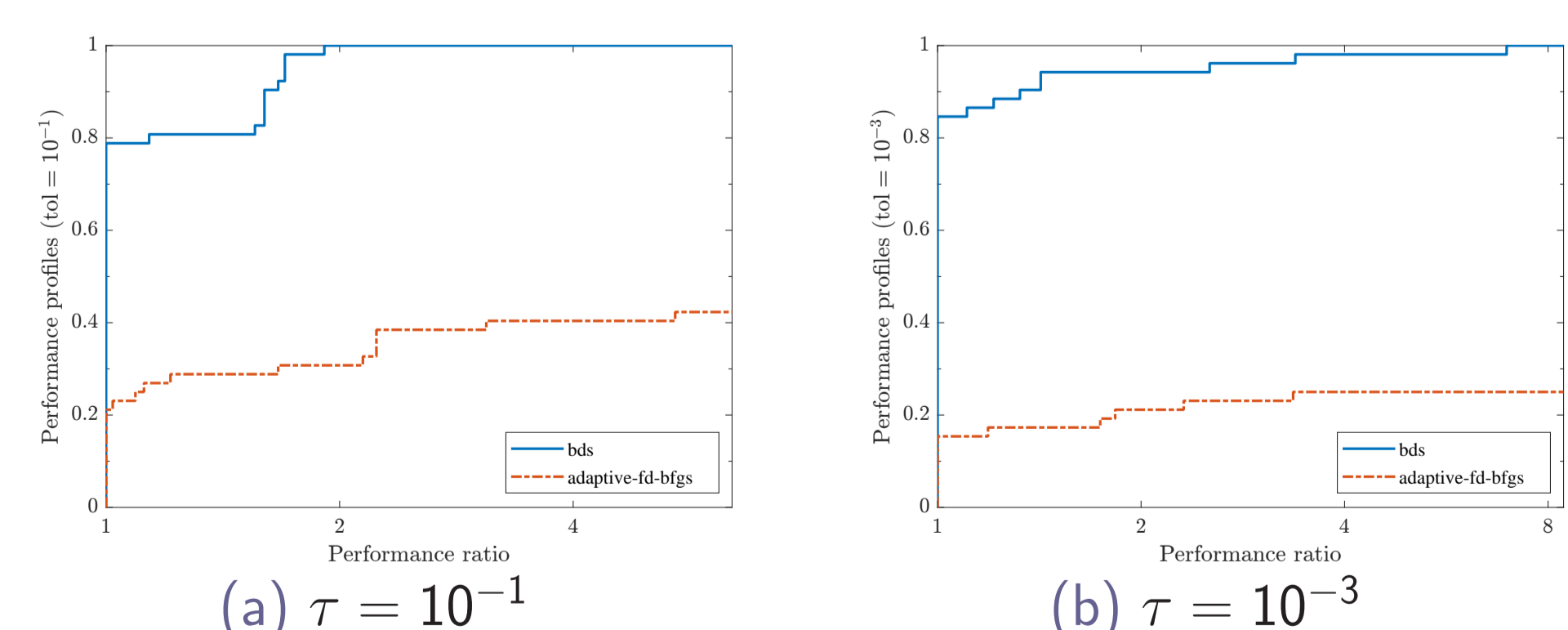
- BDS shows satisfactory performance.

Noise robustness

Observed function value:

$$\tilde{f}(x) = f + \max(|f|, 1)\sigma r(x),$$

where $r(x) \sim \mathcal{N}(0, 1)$ and $\sigma = 10^{-3}$.



Unconstrained problems, $6 \leq n \leq 50$

Adaptive stepsize for FD-BFGS: $h = \sqrt{\sigma \max(|f|, 1)}$

The Full BDS Solver



BDS on GitHub

- BDS solver scales the initial step-size using x_0 .
- BDS solver handles invalid function values robustly.
- BDS solver avoids wasted evaluations.